ON-DEMAND RECEIVE FILTERING IN AN UMTS TERMINAL

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ABSTRACT
This paper describes a novel on-demand receive filter in an UMTS terminal. The receive filter is the first function after the Analog-to-Digital converter and is for that reason one of the most computation intensive parts in a receiver. The proposed filter architecture measures the out-of-band interference and calculates the required attenuation, which is used to select the appropriate filter. To assess the advantages of this on-demand receive filter, we have carried out field strength measurements in the UMTS FDD downlink band (2.1 GHz). These measurements were carried out in Amsterdam, a dense urban area with 5 active UMTS operators. Our measurement results show that in a live network configuration there is almost no out-of-band interference. Moreover, an on-demand filter would save in this case more than 68% power compared to a fixed conventional receive filter.

1. INTRODUCTION
Since the introduction of second generation mobile communication systems such as GSM, mobile communication has become a major business. Moreover, due to Moore’s law more and more parts of the receiver are being digitally implemented. Digitalization also enables the implementation of flexible receiver architectures. In this paper an example of adaptive signal processing is described. Nowadays, transceivers are designed for a worst case scenario that is defined in the standard. However, in most cases these scenarios do not apply and the overdesign results in extra hardware and power consumption. A better solution would be to measure the conditions under which the wanted signal is received and only apply the necessary signal processing for proper demodulation. This on-demand signal processing is called adaptive signal processing. Here, we describe an on-demand receive filter for UMTS (Universal Mobile Telecommunications System) FDD (Frequency Division Duplex). The receive filter provides the channel selection function and is the first function after the ADC (Analog-to-Digital Converter). For that reason, it operates at a high data rate and is one of the computational intensive parts in a receiver.

1.1. Outline
The outline of this paper is as follows. First, an introduction will be given on a flexible receive filter structure that can be used in an UMTS handset. On-demand filtering is only beneficial if worst case conditions rarely occur. To investigate this, we have measured the field strength in the UMTS downlink band (2.1 GHz). The results of this campaign are described in a separate section. Finally, conclusions are drawn.

2. AN ON-DEMAND RECEIVE FILTER

2.1. UMTS requirements
Not much literature is known about on-demand receive filters for UMTS. A receive filter is used for selecting the appropriate channel in the UMTS frequency band. In [1] the worst case channel-selection selectivity requirements were determined from the UMTS receiver characteristics for adjacent channel selectivity, in- and out-of-band blocking and intermodulation presented in [2]. The filter has to provide a stopband attenuation of 33 dB at a frequency offset of 5 MHz and a stop-band attenuation of 66 dB at frequency offsets of 10 MHz and higher. The values are also called ACS (Adjacent Channel Selectivity) requirements.

However, ACI (Adjacent Channel Interference) consists of two parts: ACS and ACLR (Adjacent Channel Leakage Ratio). The latter defines the ratio between transmitted and out-of-band emissions in the base stations. If the desired signal has a lower energy than the leakage of the adjacent channel (ACLR), no reception is possible of the adjacent channel,
The optimized sets of receive filter coefficients can be used in the structure of Figure 1, in which not only the used number of coefficients is adjusted, but in which also the coefficients itself are changed. The controller works in a similar way as described in [6]. The rectified output of the low-pass filter is a measure for the signal level of the wanted channel and the rectified output of the high-pass filter is an indication for the

Moore's law is an important driver for the digitalization of the transceiver. The reason for this is that the digital part scales down with every new IC process generation and the analog part not. In addition, this digitalization allows the implementation of flexible radio architectures i.e., software-defined radio [4]. For manufacturers this could result in shorter development time, cheaper production due to higher volumes. Furthermore SDR has advantages for consumers because it enables only software updates for new functionality without new hardware.

In this paper we assume a SDR receiver architecture that holds the middle between a traditional and a highly digitized receiver architecture. To relax the processing power requirements of the digital part, the sampling frequency is chosen relatively low: 15.36 MHz (i.e., four times the chip rate). The analog channel-selection filter is mainly used for image rejection. A more detailed description can be found in [5]. The analog channel-selection filter attenuates interfering signals at frequency offsets of 10 MHz and higher by approximately 33 dB. So the remaining 33 dB of attenuation at frequency offsets of 5 MHz and higher will have to be provided by the digital channel-selection filter. The required stop-band attenuation can be realized by a 49-tap FIR filter.

2.2. An adaptive digital filter

In [6] Veljanovski et al. an adaptive digital receive filter has been described for a UMTS TDD (Time Division Duplex) handset receiver. We use this filter architecture as a starting point for the FDD case and a modified version is shown in Figure 1. It consists of a folded RRC (Root Raised Cosine) FIR (Finite Impulse Response) filter structure with an adjustable number of taps and a low-pass and a high-pass output, two rectifiers, two IIR (Infinite Impulse Response) low-pass filters and control logic. The rectified time-averaged output of the low-pass filter is a measure of the power inside of the desired UMTS channel and the output of the high-pass filter\(^1\) provides an estimate of the power outside the desired channel. Based on these outputs, the controller determines the required attenuation and the corresponding filter. When the attenuation and thus the number of used filter coefficients can be reduced, the required number of operations per filtered sample reduces as well, because less multiplications and additions have to be performed.

\(^1\)The high-pass is easily constructed by subtracting the low-pass signal from the original signal (middle tap).
power of the out-of-band interference. Both values are used to estimate the required attenuation which is used to select the appropriate filter. The overhead of this extra hardware compared to a normal FIR filter is minimal: it has about the same complexity as eight taps of a FIR filter [8]. The overhead can be reduced even more if sub sampling is applied as the coherence time of the channel is typically several milliseconds. More research is required to verify this. In the next section, the results of an UMTS downlink measurement campaign are presented.

3. UMTS DOWNLINK MEASUREMENTS

In 2000, UMTS frequencies were awarded to 5 operators in the Netherlands in the 1.9 / 2.1 GHz band. Although both FDD and TDD spectrum are available to operators, only FDD networks have been rolled out so far. For that reason the focus of this paper is on UMTS FDD. In 2006, we measured the field strength in the UMTS downlink band [8] at 47 locations in Amsterdam. Amsterdam is a dense urban region where all UMTS networks have been rolled out and active during our measurement campaign. At each location, the UMTS downlink band was measured at several points. See Figure 5 for the results of an example measurement.

In Table 1, the UMTS downlink spectrum assignment in the Netherlands is listed. Comparing Figure 5 with Table 1 clearly shows that each operator currently uses only one of their assigned channels at that particular location. This turns out to be the case for all 47 locations. Furthermore, the operators have chosen their active channels in such a way that there is at least one empty channel between their own active channel and the active channels of their competitors. So, currently a handset connected to any of the operators networks will not experience any interference for adjacent channel (ACI). Interference from non-adjacent channels is less important as the analog front-end does part of the filtering (Section 2.1). For an operator this configuration also enables a fast network deployment as no coordination for base stations is required with competitors. ACI is also reduced in live network configurations, because often site-sharing occurs between operators.

3.1. Signal statistics

In total 376 measurements are used to determine the statistics of the signal conditions in the UMTS downlink band. From each measurement, the average field strengths in each of the UMTS channels are determined and used to determine the out-of-channel interference levels at offsets of ±2 or ±3 channels from a desired channel. The histograms of these measurements are shown in Figure 6. An offset of ±1 is not shown as there is always an empty band of at least 5 MHz (1 channel) between operators.

3.2. Adjacent channel interference

The maximum stop-band attenuation of the adaptive filter (33 dB) is required (Section 2.1) if the measured ACI is 41 dB [8]. As the adjacent channel appears to be always empty in the Netherlands, no ACI will occur. This means that the on-demand receive filter can always select the filter with the minimal number of coefficients. The interference levels at larger offsets of ±2 and ±3 channels are higher than 41 dB for 0.5%, respectively 0.27% of the measurements. So, if these networks were adjacent to the wanted channel, the maximum selectivity of the receive filter is hardly needed either.

The on-demand receive filter presented in this paper will become more computationally efficient compared to a fixed receive filter if the required stop-band attenuation is 10 dB
Table 1. UMTS downlink spectrum assignment in the Netherlands.

<table>
<thead>
<tr>
<th>Operator</th>
<th>Vodafone</th>
<th>KPN</th>
<th>Orange</th>
<th>Telfort</th>
<th>T-Mobile</th>
</tr>
</thead>
<tbody>
<tr>
<td>Freq. band [MHz]</td>
<td>2110.3 - 2124.9</td>
<td>2124.9 - 2139.7</td>
<td>2139.7 - 2149.7</td>
<td>2149.7 - 2159.7</td>
<td>2159.7 - 2169.7</td>
</tr>
<tr>
<td>Channel [5 MHz BW]</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>4</td>
<td>5</td>
</tr>
</tbody>
</table>

Fig. 6. Histograms of the measured out-of-channel interference levels in Amsterdam at offsets of ±2 or ±3 channels from the active channels. Orange is the range of ACI levels, where the necessary stop-band attenuation exceeds the requirements (of 33 dB) for adjacent signals at a channel distance of 5 MHz.

less than the maximum required attenuation to compensate for the controller overhead. In this case, 8 taps can be shaved of the FIR filter, which is similar to the overhead of the controller. At offsets of ±2 and ±3 channels, this is the case for 97%, respectively 99% of the measurements. So, an on-demand receive filter will be computationally more efficient than an UMTS handset with a fixed receive filter at least 97% of the time.

As GSM services are still more used than UMTS services in the Netherlands, it is reasonable to assume that the loads of the UMTS networks are currently relatively low. In addition, with the introduction and upgrade of UMTS networks with HSDPA (High-Speed Downlink Packet Access) in the Netherlands, we expect that the load of the UMTS networks will grow. So, the ACI may increase and in addition UMTS operators are likely to use more of their allocated spectrum. For these reasons, the results of the out-of-channel interference measurements might be on the optimistic side and hence the power savings of the on-demand filter might be lower.

3.3. Computational savings

The power consumption of the receive filter depends mainly on the number of multiplications per second. The filter coefficients of the adaptive filter range from 9 to 37 and the overhead of the controller is comparable to the computational load of 8 filter coefficients. So, if there is no out-of-channel interference the power consumption will be 25% \((9 + 8)/37\) compared to a fixed filter that is designed for worst case conditions. However, if the conditions of the received filter are worst case, than the adaptive filter needs 21% \((8 + 37)/37\) more power than a fixed filter.

In the previous section, we have shown that most of the time, there is no significant out-of-channel interference. If the adaptive receive filter uses a minimum amount of taps, the stop-band attenuation will be 8 dB (Figure 2) (and hence it can suppress a measured ACI of 16 dB). In a realistic network configuration, only 10% of the time, extra filtering is required (Figure 6). If we assume that maximum filtering is required in this 10%, we can estimate the average power saving of the on-demand receive filter. This power saving (i.e., lower bound) is: \(0.90 \cdot 0.25 + 0.10 \cdot 1.21 \approx 0.32\). So, more than 68% of the power can be saved if the on-demand filter is applied in a UMTS handset. Of course this filter requires extra chip area, but due to Moore’s law, extra costs are minimal.

4. CONCLUSIONS

In this paper, a novel on-demand receive filter in a UMTS terminal is presented. The receive filter is one of the computational intensive parts in a receiver and therefore significant
power savings can be made if the filter is replaced by an on-demand filter. The proposed filter measures the out-of-band interference and calculates the required attenuation, which is used to select the appropriate filter.

In Amsterdam, we have carried out field strength measurements in the UMTS FDD downlink band (2.1 GHz) to assess the advantages of such an adaptive filter in a live network configuration. (In the Netherlands 5 UMTS networks were active during the measurement campaign.) We measured in 90% of the time no out-of-band interference. As a result, more than 68% power can be saved compared to a fixed receive filter. Further research focusses on reducing the overhead of the on-demand filter compared to a fixed filter. Reducing the overhead will increase power savings even more.

5. REFERENCES


